

# Year 2 Spring 1: Look After Me

## Curriculum connections

### 2 English

**Writing:** To write a 'defeating the monster tale'.

Use adverbs to describe how something does something.

Use simple similes.

Use expanded noun phrases.

Produce an information text to explain the significance of Florence Nightingale's life and work.

Use conjunctions such as fortunately, until, so, because and but.

Use apostrophes for contractions.

Use and apply a range of spelling rules including words ending with 'il, -es and -ed suffix with words ending y.

**Reading:** Retrieve, infer and make comparisons.



### 2 Maths

Recognise coin and note values.

Count in pounds and pence.

Make amounts in different ways.

Revise adding and subtracting two 2-digit numbers.

Compare, add and subtract amounts of money.

Choose coins to make a pound.

Solve problems using money involving change.

Add equal groups and use the multiplication symbol.

Know the 2, 5 and 10 times table.

Use arrays to help multiply.

Use grouping and sharing when dividing.

Know how to double and halve.

Understand odd and even numbers.

### 1 History

**Look After Me: Florence Nightingale, Mary Seacole and Elizabeth Garrett Anderson**

Compare hospitals before and after Florence Nightingale arrived.

Describe historical events relevant to the life of Florence Nightingale.

Describe other significant medical people from the past (Mary Seacole and Elizabeth Garrett Anderson) and how they impact us now.

Recognise that there are reasons why people in the past acted as they did.

Compare pictures or photographs of people or events in the past and discuss the reliability of photographs, accounts and stories.

Ask questions by observing historical evidence.

### 1 D&T

**Wheels and Axles: Design, make and evaluate a moving ambulance**

Explore materials to make wheels and axles.

Distinguish between fixed and freely moving axles.

Demonstrate a range of joining techniques for a variety of materials.

Select from and use a wide range of materials and components.

Design and build an ambulance.

Make their own evaluation of ambulance designs and construction.

Know and use technical vocabulary relevant to the project.



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2

### Science

#### Animals including humans

Describe the importance of exercise and healthy eating to humans.

Identify healthy foods.

Understand that a diet should be balanced and why this is important.

Find out about how we stay clean and the importance of good hygiene.

Use scientific vocabulary to explain our understanding.

Discuss the variety of factors that contribute to staying healthy and how this impacts humans.

2

### Religious & World View Education

1

#### What makes some places sacred?

Learn about churches and why they are special to Christians.

Learn about synagogues and why they are sacred places for Jewish people.

Learn about the Mosque and why it is important to Muslim people.

Learn about how places of worship are similar and different.

Ask questions about Easter.

1

### Computing

#### Programming 2: ScratchJr

Explore a new application.

Design a musical instrument.

Plan and use code to create an algorithm.

2

### PE

#### Ball skills

Develop dribbling, passing and receiving in order to keep control and possession of the ball and score.

#### Gymnastics

Explore different pathways (zig-zag, curved), creating movements that can link together.

2

### Music

#### Learn to play the glockenspiel

Learn how to play the Glockenspiel and time it with other music.

Learn to read a music score.

Learn to sing songs about Florence Nightingale and accompany them on glockenspiel.

2

### PSHE

#### Dreams and Goals

Children to choose a goal and think about how to achieve it.

Learn to persevere.

Recognise who they work with well.

Learn how to work well with others in a group.

Give some good examples of when they worked well in a group.

Know how to share success with other people.

**Character trait:** Reflection

2

### Spanish

#### Colores, tamaño y forma

*Colours, size and shape*  
Describe shapes using adjectives of colour and size.

Learn the position of the adjective and the noun.

Create animals and Gaudi artwork using shapes and colours.